Privacy Policy

Hullbreaker Studios LLC

Effective date: [09/25/ 2026] · Last updated: [09/26/ 2026]

1. Who we are

Hullbreaker Studios LLC ("Hullbreaker," "we," "us") is a Virginia limited liability company that makes games, including HeavenFall. This policy explains what personal information we collect through our website [hullbreakerstudios.com], our sign-up and survey forms, our Discord server, our emails, and in-person playtests and events, and what we do with it.

Questions? Email Hullbreaker Studios LLC, contact@hullbreakerstudios.com

2. What we collect

- **Newsletter sign-up** (website or Google Form): your name and email address.
- **Artist interest form:** your name, email address, portfolio or social media links, and anything else you choose to share (such as your mailing address, if you provide it).
- **Playtest feedback surveys:** your answers about the game. These surveys are anonymous; please do not include personal information in your answers.
- **Contact and support:** whatever you send us by email or direct message.
- **Discord:** your Discord username and anything you post in our server. Discord, Inc. controls its own platform and data; see Discord's privacy policy.
- **In-person playtests and events:** any sign-up sheets or agreements you complete, and, if you buy something, the sale details (item, price, date). We do not keep full card numbers; card payments are handled by our payment processor [Square / Stripe / other].
- **Automatically collected website data:** our web host keeps standard server logs, such as IP address, browser type, pages visited and time of visit, to keep the site running and secure. We use google analytic`s to understand how visitors use our site. We do not knowingly collect sensitive information such as government ID numbers, health information or precise location.

3. How we use it

- To send the updates you asked for (you can unsubscribe anytime).
- To review artist portfolios and contact artists about possible work.
- To improve our games using playtest feedback.
- To answer your messages and run our community.
- To process purchases, deliver orders and keep required business and tax records.
- To protect our website, our community and our legal rights, and to comply with the law.

4. How we share it

We do not sell your personal information, and we do not share it for targeted advertising.

We share information only with service providers that help us operate, and only for that purpose:

- Google (Google Forms and Google Workspace), which stores form responses.
- Our web host, Namecheap.
- Our email service, [Gmail / other], if used to send newsletters.
- Our payment processor, [Square / Stripe / other], for purchases.
- Discord, for our community server.

We may also disclose information if required by law, to protect someone's safety, or as part of a sale or reorganization of our business (in which case this policy will continue to apply to your information).

Purchases made on Steam are handled by Valve Corporation under Steam's own terms and privacy policy. We do not receive your payment details from Steam.

5. Emails

Every marketing email we send includes our mailing address and an unsubscribe link. We honor unsubscribe requests within 10 business days. We may still send you non-marketing messages about an order or a request you made.

6. Children

Our website, forms and newsletter are intended for people **13 and older**. We do not knowingly collect personal information from children under 13. If you believe a child under 13 has given us information, email [contact@hullbreakerstudios.com] and we will delete it. Players under 18 who attend in-person playtests need a parent or guardian's permission.

7. How long we keep it

- Newsletter information: until you unsubscribe or ask us to delete it.
- Artist form responses: up to [90 days] after we last contact you, unless we work together.
- Playtest survey answers: as long as they are useful for game development.
- Purchase and tax records: as long as the law requires (generally up to 7 years).
- Server logs: [90 days].

8. How we protect it

We limit access to the Hullbreaker founders who need it, use accounts protected by strong passwords and two-factor authentication where available, and keep sign-up lists out of public web folders. No method of storage or transmission is completely secure, but we take reasonable steps to protect your information.

9. Your choices and rights

You can ask us to show you, correct, or delete the personal information we hold about you, or to stop sending you emails. Email contact@hullbreakerstudios.com with your request. We will respond within 45 days and may need to confirm your identity. We will not treat you differently for making a request. Depending on where you live, you may have additional rights under your state's law, and we will honor them where they apply.

10. Where information is stored

We are based in the United States, and your information is stored in the United States by us and our service providers. If you contact us from outside the U.S., your information will be transferred to and processed in the U.S.

11. Changes to this policy

We may update this policy as our games and services change, for example when HeavenFall launches on Steam or we open an online store. We will post the new version here with a new "Last updated" date. If a change is significant, we will tell newsletter subscribers by email.

12. Contact us

Hullbreaker Studios LLC

[contact@hullbreakerstudios.com]

Draft for review by a licensed attorney before final publication. Highlighted text must be replaced with your details. Delete this note before posting.